

TTV (Text to Video) & STV (Speech to Video) A.I Digital Meta Universe A.I



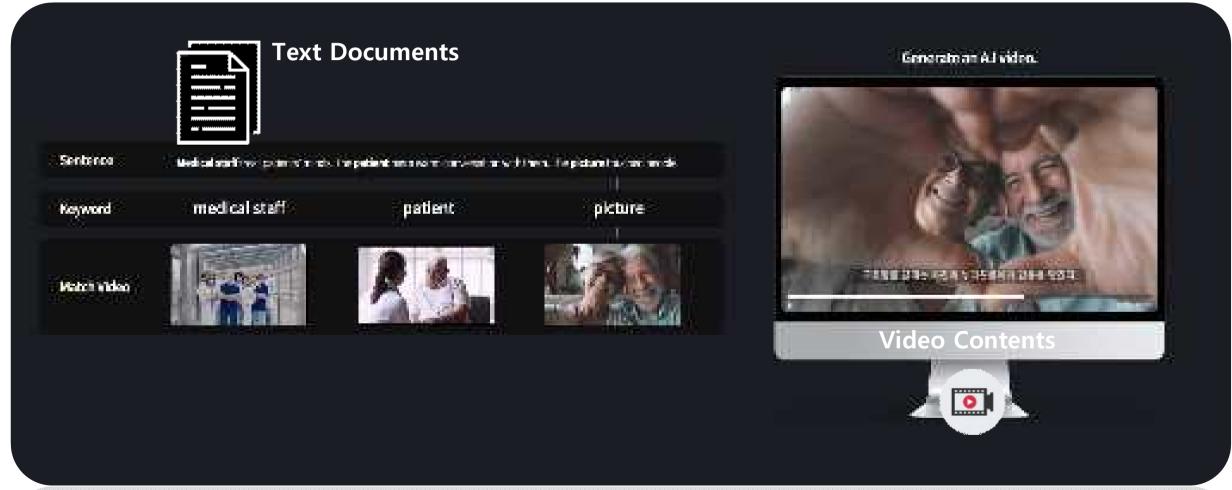






## TTV (Text to Video) A.I

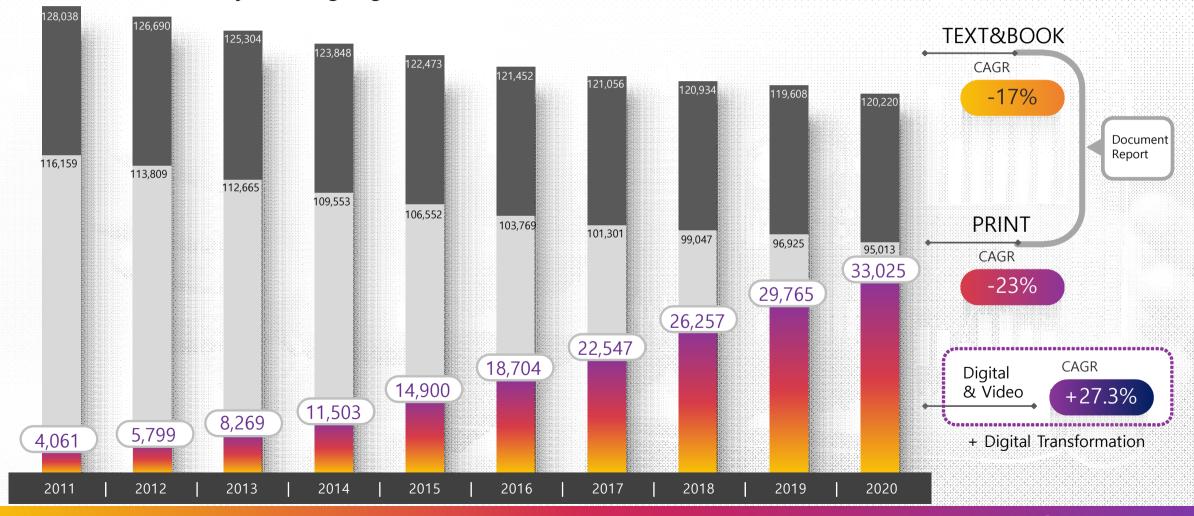




# **Market Cap**

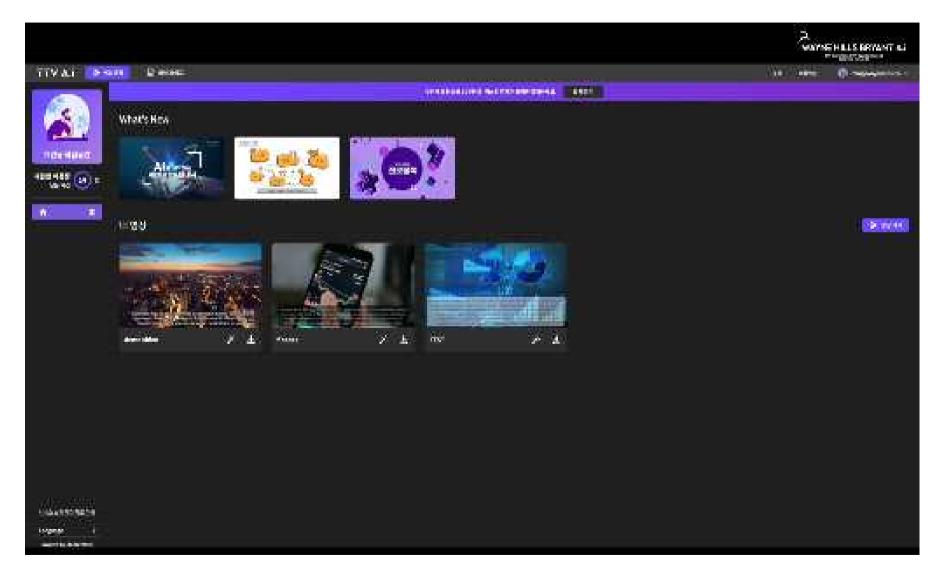
Pain Point: Knowledge information search/providing method is converted to digital video/content

The Global Continuously Growing Digital Video Content Market (Unit :Million Dollars)





## Consumer Technology Association T.T.V. (Text To Video) – Demo Video <a href="https://www.youtube.com/watch?v=3tG6-2fp0wc">https://www.youtube.com/watch?v=3tG6-2fp0wc</a>





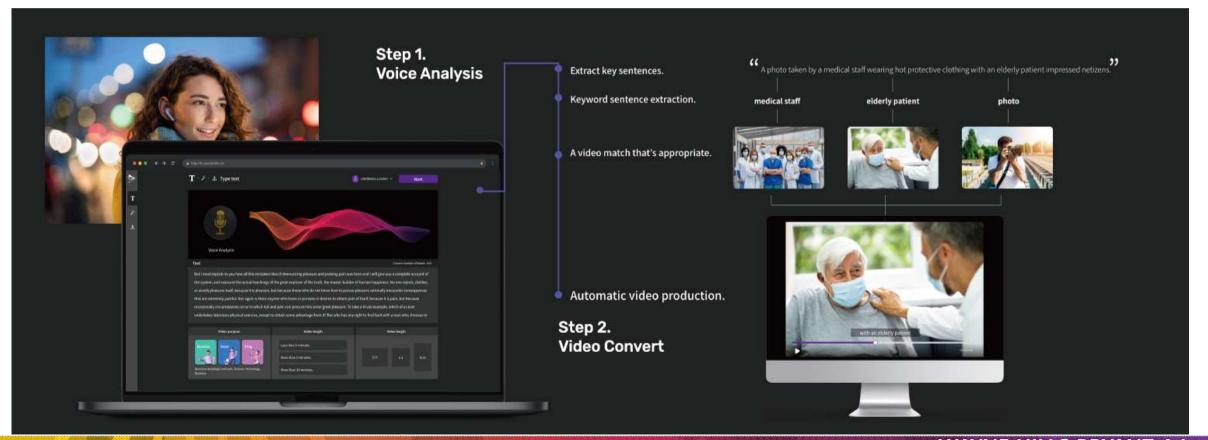
# Consumer Technology S.T.V. (Speech To Video) – Demo Video

https://www.youtube.com/watch?v=bFy8ZEJTpCl

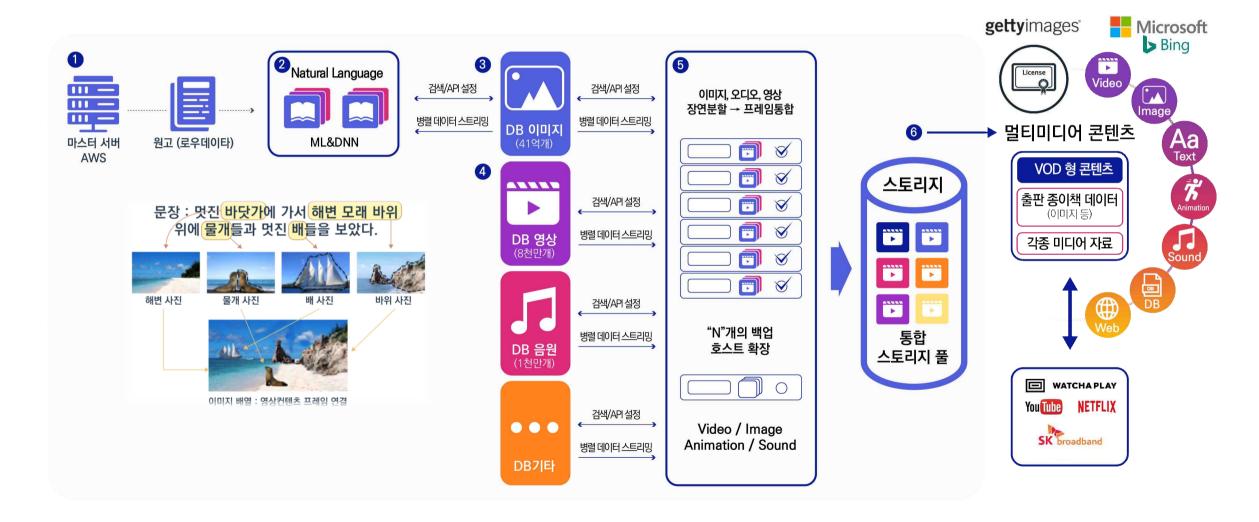


# TTV (Text to Video) A.I – Matrix STV (Speech to Video) A.I





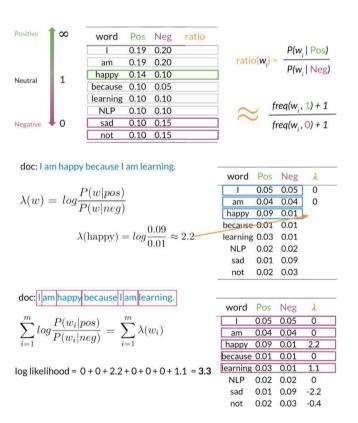
## Wayne Hills AI . Technology



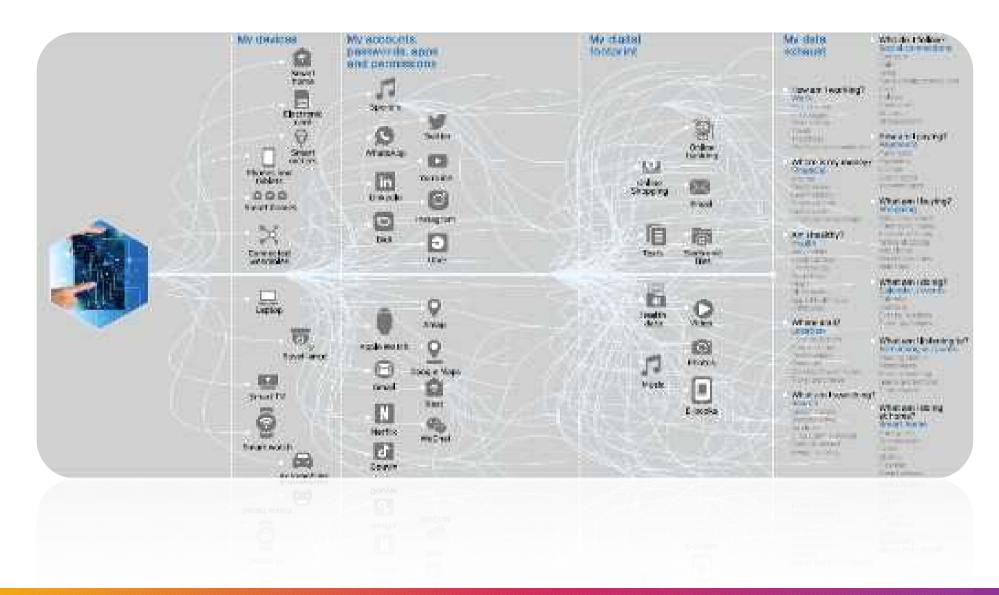
#### (Technology & Goal)

#### **Text Analysis** → **image Generation**

- # Sentiment analysis 진행 text 의 스토리 분석.
- # Data preprocessing 학습.
- # Text document -> image synthesis technology







## **Technical Level**







#### Winner of CES 2022 Innovation Award









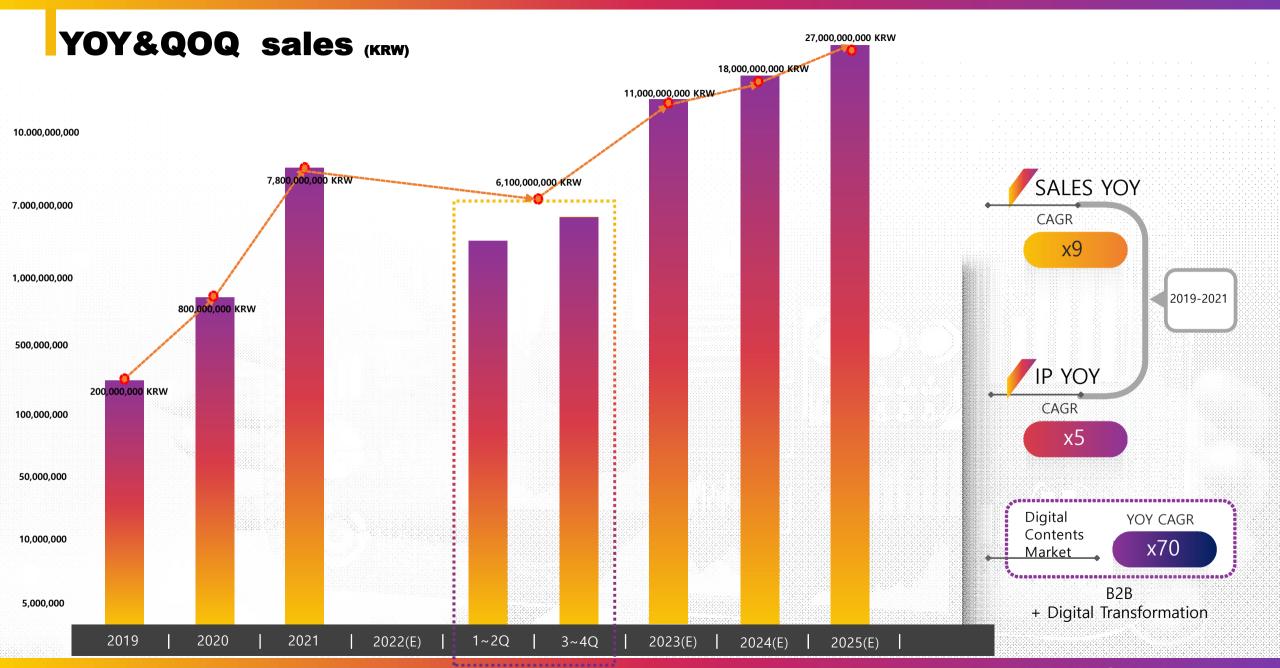
**Microsoft Partner** 



#### **Potential Korean unicorn**



**External third-party evaluation** 



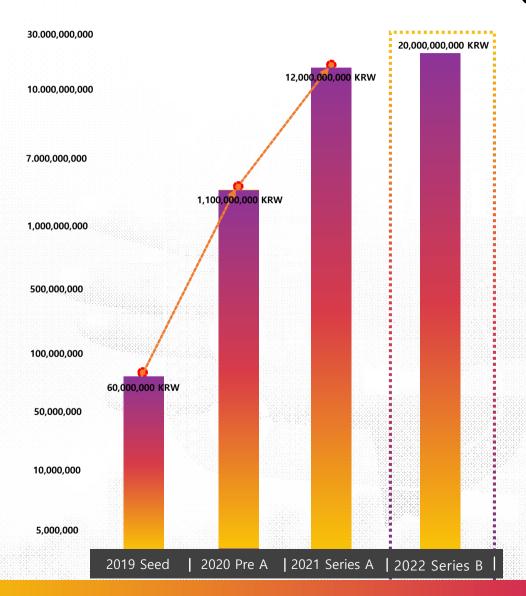
# **Appendix**

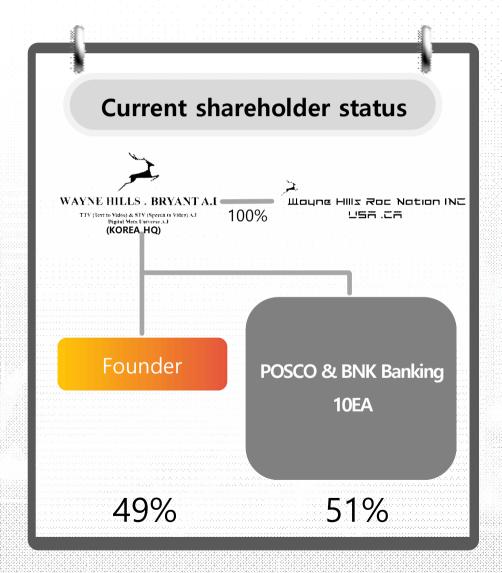
# A.I IP Our technology - 12 patents registered & 21 applications

No.	Status	Intellectual Property Name	Reg. No. (App. No)	Reg. Date (App. Date)	Holder
1	Reg.	A method and device for providing a multimedia conversion content production service using image resource matching of text converted from voice information	1023472280000	Dec. 30, 2021	Wayne Hills
2	Reg.	An automatic multimedia generation system that automatically generates multimedia suitable for users' voice data using artificial intelligence	1022136180000	Feb. 02, 2021	Wayne Hills
3	Reg.	An encoding/decoding device and encoding/decoding method using virtual viewpoint synthesis prediction	1020200240000	Sep. 03, 2019	Wayne Hills
4	Reg.	An apparatus and method for providing time machine functions in a cloud computing system	1020049850000	Jul. 23, 2019	Wayne Hills
5	Reg.	A digital content providing device and method	1019676830000	Apr. 04, 2019	Wayne Hills
6	Reg.	A simulation device and its simulation method	1018187600000	Sep. 01, 2018	Wayne Hills
7	Reg.	Multimedia service devices, methods and recording media	1018173580000	Jan. 04, 2018	Wayne Hills
8	Reg.	Devices and methods for supporting family clouds in cloud computing systems	1018195560000	Jan. 11, 2018	Wayne Hills
9	Reg.	Digital Live Book Production System	1020058290000	Feb. 02, 2021	Wayne Hills
1 0	Reg.	a handwritten e-book	1014757360000	Dec. 17, 2014	Wayne Hills
1.1	Reg.	Method and device for automatic creation of multimedia documents	1008232710000	Apr. 11, 2008	Wayne Hills
1 2	Reg.	Multimedia content playback device and method	1018053020000	Nov. 29, 2017	Wayne Hills
1 3	Арр.	T.T.V System Matrix	10-2020-0113780	Sep. 07, 2020	Wayne Hills
1 4	Арр.	content creation service that converts documents into multimedia content	10-2020-0168390	Dec. 04, 2020	Wayne Hills
1 5	Арр.	Multimedia content production service program	10-2020-0168402	Dec. 04, 2020	Wayne Hills
1 6	Арр.	A program recording device that converts documents into multimedia contents	10-2020-0168410	Dec. 04, 2020	Wayne Hills
1 7	Арр.	General document-based multimedia video content production service provider	10-2020-0168417	Dec. 04, 2020	Wayne Hills

1 8	Арр.	Multimedia content Auto production services providing & method based on documents	10-2020-0168421	Dec. 04, 2020	Wayne Hills
1 9	Арр.	Service providing program	10-2020-0168427	Dec. 04, 2020	Wayne Hills
2 0	Арр.	Service provision program recording medium	10-2020-0168439	Dec. 04, 2020	Wayne Hills
21	Арр.	Service provision system for providing multimedia content conversion service	10-2020-0168458	Dec. 04, 2020	Wayne Hills
22	Арр.	A method of constructing a resource database of a multimedia conversion content production service providing device	10-2020-0168461	Dec. 04, 2020	Wayne Hills
23	Арр.	Resource database device for document-based multimedia conversion content creation	10-2020-0168469	Dec. 04, 2020	Wayne Hills
24	Арр.	A production interface device of a multimedia conversion content production service provider	10-2020-0168484	Dec. 04, 2020	Wayne Hills
25	Арр.	How to provide a service that converts voice information into multimedia video content	10-2021-0035633	Mar. 19, 2021	Wayne Hills
26	Арр.	How to operate a service providing device that converts voice information into multimedia video content	10-2021-0035634	Mar. 19, 2021	Wayne Hills
27	Арр.	A method of providing a production service that converts voice into multimedia content based on image resource matching	10-2021-0035635	Mar. 19, 2021	Wayne Hills
28	Арр.	A method of providing a production service that converts voice into multimedia content based on image resource matching	10-2021-0035636	Mar. 19, 2021	Wayne Hills
29	Арр.	A device that provides a multimedia conversion content production service based on voice-text conversion image resource matching	10-2021-0035637	Mar. 19, 2021	Wayne Hills
30	Арр.	A service providing system that produces voice data into multimedia conversion content	10-2021-0035638	Mar. 19, 2021	Wayne Hills
31	Арр.	An apparatus for providing a multimedia conversion content production service using video resource matching of voice information	10-2021-0179464	Dec. 15, 2021	Wayne Hills
32	Арр.	A method of providing a multimedia conversion content production service using image resource matching of text converted from voice information	10-2021-0179465	Dec. 15, 2021	Wayne Hills
33	App.	An apparatus for providing a multimedia conversion content production service using video resource matching of voice information	10-2021-0179466	Dec. 15, 2021	Wayne Hills

# Invest & Funding (WAYNE HILLS BRYANT A.I)







## **About Us**

Company & Founder

IP Artificial Intelligence Patent Property

Company Start / Face Value

Number of employees

Company Capital / Value

Sector

Address

WAYNE HILLS BRYANT A.I Founder: Sumin, Yi

33 Cases (In KR) + 1 Cases (In USA)

May. 2019

Wayne Hills Roc Nation INC USA CA. 4 Employees (KOREA HQ: WAYNE HILLS BRYANT A.I. 37 Employees)

934,000,000 (KRW) / 120,000,000,000 (KRW)

Software (Artificial intelligence image merging/synthesis technology)

- -. USA HQ: 8 the green STE A, Dover, DELAWARE 19901
- -. USA Silicon Valley: 440 N. Wolfe Rd., Sunnydale, CA 94085
- -. KOREA HQ: No. 11 Magokjoongang 8ro 5gil, Gangseogu, Seoul

## **Comparative analysis with competitors**

Category	One's Company	Competitor 1	Competitor 2	
Outline	WAYNE HILLS BRYANT A.i  TTY (Text to Video) & STY Signed to Video) A.I  Digital Meta Univers A.1  Al Cloud SaaS S.W/Platform 2019.05	KOSDAQ : Software Est: 2002/09 (Listing: 2011/12)	Adobe  NASDAQ Est: 1982/02 (Listing: 1992/06)	
Sales Volume	KOREA HQ: WAYNE HILLS BRYANT A.I SALES 2020 2021 2022(Target)  0.8 Mil 7.8 Mil About 60Mil 37 Employees	2019 2020 2021 <sub>(Target)</sub> 19.4Bil 29.8Bil About 36.3Bil 82 Employees	2019 2020 2021(예상) 11.7Tri 13. 2Tri About16Tril 21,000 Employees	
Competition Advantage	Al Data Image Synthesis Automation     Media platform automatic distribution function     Provision of consumer collection and analysis dashboard	<ul> <li>Mobile Video Editing (as of January 2021)</li> <li>120 million global downloads</li> <li>25 million monthly users (MAU)</li> </ul>	Photoshop / Illustration / Premier Pro 1.2 billion users	
Features (Differentiation Elements) ESG	<ul> <li>Automated deployment of media platforms/ APIs</li> <li>1/25 Downsizing Imaging Time/Cost</li> <li>Reduce the number of task to 1 from 3 to 5 people</li> </ul>	<ul><li> Mobile Video Editing App 66.34%</li><li> Mobile Video Player 26.81%</li></ul>	Global use of B2B&B2C Adobe  (Content production, etc.)	

## **B2B Clients**

















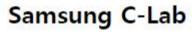






















# **Service SWOT Analysis**

Strength	Weakness
<ul> <li>Price Competitiveness         <ul> <li>(1/10 of the cost of existing video production)</li> <li>Time competitiveness</li> <li>(1/10 of the existing video production time)</li> <li>Business progress with many large enterprises</li> <li>Ai-based Technological Competitiveness of the Fourth Industrial Revolution</li> <li>Relevant patent registration</li> </ul> </li> </ul>	<ul> <li>It is not easy to find talent for artificial intelligence technology development</li> <li>Time required due to new technology development</li> <li>Limited market due to existing text conversion</li> </ul>
Opportunity	Threat
<ul> <li>absence of direct competitors</li> <li>High barriers to market entry for AI-based technologies</li> <li>As a technology that does not already exist, it may have an opportunity to provide a new solution rather than expanding the existing market.</li> </ul>	- Threats to similar patent applications - Possibility of tech looting by large corporations

# Team Building Key Member



CEO / SU MIN. Yi

2008-2017 / LG / Strategic Planning Department / Manager / Planning and Development 2019 Wayne Hills Bryant A.I (korea HQ). Wayne Hills Roc Nation (USA .CA) / Fouder



VICE PRESIDENT / JIN KYUNG, LEE

2022. 08 - Current / Wayne Hills Bryant A.I (korea HQ). / Vice President 2020 - 2022. 07 / Alchera / Vice President





C.D.O. / DIRECTOR / **SUNG MIN, PARK** 2013~2020 LG R&D Develop



C.M.O / DIRECTOR / JUN SUB, PARK

2022.06.13 ~ Current / Wayne Hills Bryant AI / CMO / Marketing and Sales Management
From 07th to 22nd, 2019 / Namseon Group / Head of department of global marketing team / Global marketing and sales management of group companies /
February 3rd, 2014 to June 15th, 2019 / Director of Strategy Planning Office / Strategic Planning and Project Management of Group and Affiliates
November 15, 2004 ~ January 30, 2014 / Namseon Group / Deputy Director of Global Marketing Team / Development and Construction of E-commerce Business /
ABM, SMB Marketing

## We Are

First of all, we would like to sincerely thank you for your interest in our Series B Funding. We will deliver updates in relation to the following information, so please review the belows

- 1. Text & Voice Data Market
  - a) Our business market the text and voice data market is about 4,000 trillion.
  - b) And the explosive demands to create video content could understand without saying anything.
  - c) The current situation is that in the market of about 4,000 trillion, even if we take a 1% market share, the market is about 4 trillion.
- 2. OurSeries B Funding
  - a) We are rapidly growing to a value of KRW 200 billion over the past three years.
  - b) The fund's internal rate of return (IRR) for our shareholders is 500% over 3 years.
  - c) We are confident that Wayne Hills will grow into a unicorn company next year. That's because the market is getting bigger.
- d) Our current stage is B2B Enterprise, but we want to move to B2C through App (IOS, Android) through a lot of text data worldwide such as Bloomberg/Yahoo Finance.
- 3. Our Mission
  - a) 10% or more market share in the B2B market
  - b) In the B2C market, it is our vision and mission to enable general users worldwide to become YouTube creators with video content with text and voice data.