



When Media & Information Literacy Confluences With Journalism:

Towards a Roadmap for a thriving Meta-media Universe

Irene Andriopoulou, MA, PhD Candidate







Media is the *significant other* in our daily "praxis"

Modern approach to media literacy is not followed by a reflective attitude towards content, rather by a "craze" on new techni ques, filters, special effects for the most impressive, high-impact, followers-attraction result.

We ARE going digital but ARE WE going media and information literate?

Meanwhile, the time children spend online almost doubled between 2010 and 2020 in many countries. A majority of children use their smartphones 'daily' or 'almost all the time'.

UNESCO MIL Alliance approach: MIL is the new alphabet of *reading and writing* through the media. Young people use new technologies to communicate, consume, learn, interact, create, share media experiences.



Ο)) ΕΚΟΜΕ Α.Ε. Εθνικό Κέντρο Οπτικοακουστικών Μέσε και Επικοινωνίας

White Paper on Media & Information Literacy (EKOME, 2018)

Through media and information literacy skills, citizens are no longer passive recipients of media messages, but they adopt **an active and critical att** *itude towards news agenda, making wiser choices and contributing to the quest for high quality media content*, all characteristics of a stron g and competitive media industry.

ON&OFF MILAS LIFELONG LEARNING SKILL

Korea, Press Foundation

UNESCO: Media & Information Literacy is for All !

Skills <u>to access</u>, <u>critically evaluate</u> and <u>creatively express</u> in the media and information providers field, as prereq uisites for personal expression & social action

2022 JOURNALISM WEEK

Through the acquisition of MIL, citizens are equipped with problem-solving and active citizenship skills in op en, democratic, resilient societies

> EKOME MIL Approach •Basic skills (technical, elementary access skills) •Advanced skills (cognitive, critical skills) •Vocational skills (professional development skills)

↓↓↓↓

Holistic Interdisciplinary Intercultural Cross-cutting UNESCO MIL Ecosystem



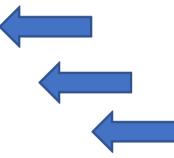


UN SDG by 2030



Key Action Fields of MIL

Early preschool age □Typical education □Lifelong Learning Context MIL for Journalists □MIL for Citizens



VESC

Objectives of UNESCO MIL Alliance

- Governance, citizenship and freedom of expression
- Access to information & knowledge for all citizens
- Development of media, libraries, internet and other ISPs
- Education, teaching, and learning including professional development
- Linguistic and cultural diversity as well as intercultural dialogue
- Addressing women, children and youth, persons with disabilities / margin alized social groups
- Addressing health and wellness
- Business, industry, employment and sustainable economic development





Recent MIL Policy Developments

UNESCO Abuja Declaration 202 2 – 11th UNESCO Global MIL W eek

UN Transforming Education Ag enda Summit 2022: MIL / Digital Skills 2020 Resolution A/RES/75/267B encouraging national MIL polici es and strategies to tackle disin formation EC Guidelines for Educators & P olicy Report for stakeholders o n how to tackle disinformation through ML & Digital Literacy i n school and lifelong learning

New media identities for children and young people

- Digital Natives (Prensky)
- Gen Z Ambassadors
- Screen-born nation (Andriopoulou, 2021)

4 Learning Impulses of the child (Dewey, 1943; Bruce & Levin 1997)

- Bruce & Levin 1997)
- To Inquire (ask questions, explore)
- To Communicate (connect, share ideas)
- To Construct (make things, create)
- To Express (engage with others

Schools should adopt MIL approach, in a multidisciplinary and cross-curricular format through making use of abundant digital resources and opportunities.



Guidelines for teachers and educators on tackling disinformation and promoting digital literacy through education and training



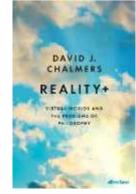
MIL igital Knowledge Economies

Key Prerequisites for MIL in schools

- □ Upskilling: shift from traditional alphabet skills to a new, visual culture with abundant learning potentials
- **Reskilling:** enhancing traditional literacy skills with new digital skills
- □ Link to civic skills, ensure an active citizenship
- Wise Content Management & Access to OERs
- □ Practice Pre-bunking vs De-bunking skills
- □ Link MIL to Artificial Intelligence







"digital is not a "second-hand" reality - the hybrid world is real" even with unequal access across the globe



EKOME

Ded

Infodemia: Socio-pathogenic phenomenon that involves us ALL

- **Disinformation:** verifiably false or misleading information created, presented and disseminated for economic gain or to intentionally deceive the public. It can cause public harm.
- □ **Misinformation**: verifiably false information that is spread without the intention to mislead, and often shared because the user believes it to be true.
- □ **Malinformation:** factually correct information that is used harmfully.

Where does MIL stand?

- a) As inevitable precaution measure linked with critical skills
- b) As timely resource for responding to the information disorder





and Communication

Ca
Min
In
Ta
Of
The
>N
>C
>S

National Centre of Audiovisual M

> R > M > M > F > Ir > D > A Abs

Abst Artic

Subr



New EC Guidelines on Digital Literacy & Against Disinformation

For Educators / Teachers: Please make use of these OERs, navigate and get inspired for projects and school activities.

For policymakers & media stakeholders: Reflect on the EC Policy Report with input from EU member-states and national experts on MIL policies & strategies.



Who are they for?

The guidelines are targeted at teachers and educators in primary and secondary levels of education, with some or no prior experience with digital literacy or disinformation.

How will they help teachers?

The guidelines support teachers:

- To better understand disinformation and how it can be addressed in the classroom.
- To foster digital literacy in classrooms and schools by supporting learners to become digital citizens.
- To navigate key definitions and concepts in the field of digital literacy and disinformation.
- To get inspiration on how to assess students in the area and evaluate digital literacy initiatives in their school.

What do they include?

- Practical teaching and learning tips on game-based learning, assessing digital literacy and engaging parents.
- Activity plans, which include how to judge information, trace digital footprints and master fact-checking.
- Boxes with insights on digital pedagogy and emotional dimensions of disinformation.
- Cautionary notes on topics that include discussing conspiracy theories and discussing controversial issues.





UNESCO MIL Clicks Resources & Tips

https://en.unesco.org/MILCLICKS



Disinformation or misinformation?

Know the difference!



MISINFORMATION is false but not deliberately created to harm.



MAL-INFORMATION is based on reality but used to inflict harm.





Korea, Press Foundation



MIL& Text Deconstruction



UNESCO OERs



Who created the Message / media ownership

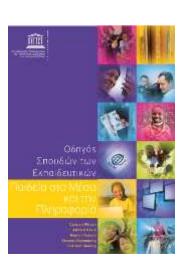
What is the message about? / What does it aim to do?

Where is it spotted? Medium/platform

When is it published / posted?

What techniques are used for narration? Storytelling, attraction headlines / visuals / hyper textuality

How is it relevant to you? / News Agenda?



MIL& Image Deconstruction





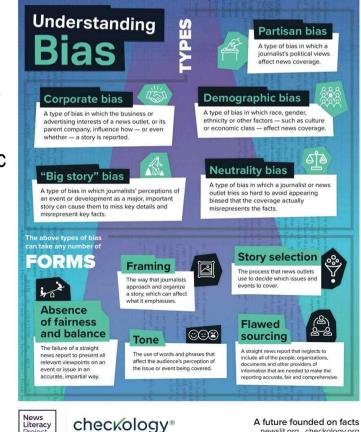
newslit.org checkology.org

GREAT POWER COMES WITH GREAT RESPONSIBILITIES Aeschylus, ancient Greek tragedian: "The first casualty of war is the Truth".

Common cognitive mistakes by journalists, that give rise to fake news and disinformation

- Fast food news society, lack of time, deadlines deter one from cross-checking resources • and facts
- Often stay at first-level preferred reading, most popular angle of the story, affirm popular c • onsensus, one-side of the story
- Objective reporting often struggles with our own beliefs and attitudes •

In need to build trust in journalism again 🔿 CHECKOLOGY



Project



MIL For Journalists (in-training, in-service) should include:

- Digital upskilling & expertise exchange on fact-checking & networks
- Knowledge on the new media architecture and mechanisms (e.g. how social media operate, AI-issues, echo cha mbers, social media news bubble, the role of whistleblowers, Big Data)
- Internet Neutrality and the perplexing role of ISPs, OTTs (or GAFAM Google, Amazon, Facebook, Apple, Micro soft), and streaming platforms (Netflix, Disney+)
- Oversight Journalism / News Intelligence effect / Crisis reporting
- Promote intercultural dialogue & interdisciplinary reporting (issues about social minorities, media stereotypes, civil rights, respect to privacy & copyrights)



Adopt MIL standards that help journalists acquire critical and ethical stance against reality & promote public democratic discourse in our participatory cultures



Towards a Metamedia MIL Identity

Korea, Press Foundation

The Pandemic Is a Portal

By Arundhati Roy Illustrator: Adrià Fruitós

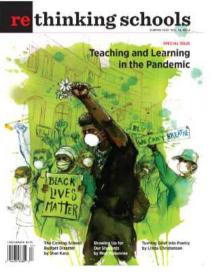
ho can use the term "gone viral" now without shuddering a little? Who can look at anything anymore — a door handle, a cardboard carton, a bag of vegetables — without imagining it swarming with those unseeable, undead, unliving blobs dotted with suction pads waiting to fasten themselves on to our lungs?

Who can think of kissing a stranger, jumping on to a bus, or sending their child to school without feeling real fear? Who can think of ordinary pleasure and not assess its risk? Who among us is not a quack epidemiologist, virologist, statistician, and prophet? Which scientist or doctor is not secretly praying for a miracle? Which priest is not — secretly, at least — submitting to science?

And even while the virus proliferates, who could not be thrilled by the swell of birdsong in cities, peacocks dancing at traffic crossings, and the silence in the skies?

Purchase PDF of this Article

RELATED ISSUE:



Volume 34, No. 4 SUMMER 2020

New World Order

- teaching, practicing, and monitoring ML skills in all contexts
- classroom, school, families, lifelong learning settings and communities



Yes, you. You control the Information Age. Welcome to your world.

TOWARDS METAMEDIA INTELLIGENCE

Developing MIL Skills: "Chain-Gain effect"





Thank You.

EKOME.MEDIA / EDUCATE

https://www.ekome.media/audiovisual-literacy -educate/

Contact info irandriopoulou@ekome.media (+30) 214 4022522





